

Educational iPad Apps

Math

- IXL (if your child has a school login/password, it will continue to work over the summer.)
- Kahn Academy (if your child has a school login/password, it will continue to work over the summer.)
- Sum Dog (if your child has a school login/password, it will continue to work over the summer.)
- Pokemon Playhouse- free
- Bubble Pop -free
- Madagascar Math Ops- free
- Medieval Math Battle- free

*Duck Duck Moose (has both math and reading/spelling activities)

Reading/Literacy

- starfall.com -good for K-2
- Raz Kids- K-5 (if your child has a school login/password, it will continue to work over the summer.)
- Epic! Books (Lots of online books, kids can click on words they don't know and the site will read and define the word for them, and many books have options to read aloud to younger readers, even tracks reading minutes!)- Good for K-5
- www.readingrockets.org/literacyapps

Spelling

- spellingcity.com (if your child has a school login/password, it will continue to work over the summer.)
- Word Wizards – free
- Word Alchemy- free
- Just 2 Words (or Just 2 Words Plus)- free
- Magic Words- free
- Dolch Sight Words Flash Cards <http://www.gvaschools.org/ourpages/auto/2015/9/4/40271891/mrprintables-dolch-words-all-bw.pdf>

Non-tech games

SWAT- using math or reading flashcards, lay all of the cards out on the playing space. Using your hand (or for more fun, a fly swatter) take turns swatting each of the cards. After you swat one, you have to solve the math problem or read the word on it (for an upper level reading game, write words on note cards, when a word is swatted the player has to define the word or give a synonym/antonym for the word)

Go Fish- Using math or reading flashcards (or homemade flashcards with higher level words) play "Go Fish" by asking each other "do you have the word _____?" or "Do you have 49?" (the player would have to look for the card that says 7×7) For higher-level vocab practice, the player would ask "Do you have a word that means the same as _____"

Jenga- Write math problems or words on Jenga blocks (or on pieces of paper then tape them onto the blocks)- take turns pulling the blocks out, each time a player pulls a block out they solve the math problem or read the word on it.

Multiplication squares- <https://games4gains.com/blogs/teaching-ideas/multiplication-squares-game> (Roll 2 dice, multiply the numbers, draw a line next to a space with that number. The person who draws the 4th line to complete the box gets to initial that square. At the end of the game the person with the most initialed boxes wins.)

Uno Flip 10- place all of the numbered Uno cards face down in a grid pattern on a table. Take turns flipping over 2 cards, add the numbers together. If the total is 10, that player gets to keep those cards.

Flashcard War- Play the card game War by flipping over a flashcard, the person with the higher number gets to keep both cards. If both cards have the same value, there is a "war". Flip over 4 more cards. On the 4th the new value is used to determine the "winner" of the war. The player with the most cards at the end of the game wins.

Beach ball math- using a beach ball (they can be purchased at the dollar store) write numbers 0-20 (or for multiplication 2-12). Toss the beach ball back and forth, each time you catch the beach ball add, subtract, or multiply (depending on what skill your child is working on) the numbers your thumbs are touching.

Color by Math Facts- <https://www.coloringsquared.com/free-coloring-pages-math-for-kids/coloring-by-numbers>